

UNIVERSITY EXAMINATIONS

EXAMINATION FOR SEPTEMBER –DECEMBER 2019/2020 FOR BACHELOR OF SCIENCE IN COMPUTER SCIENCE

COURSE CODE RCS 302: COURSE UNIT COMPILER CONSTRUCTION

DATE _____

TIME: 2 HOURS

GENERAL INSTRUCTIONS:

Students are NOT permitted to write on the examination paper during examination time.

This is a closed book examination. Text book/Reference books/notes are not permitted.

SPECIAL INSTRUCTIONS:

This examination paper consists Questions in Section A followed by section B.

Answer **Question 1 and any Other Two** questions.

QUESTIONS in ALL Sections should be answered in answer booklet(s).

- 1. PLEASE start the answer to EACH question on a NEW PAGE.
- 2. Keep your phone(s) switched off at the front of the examination room.
- **3.** Keep ALL bags and caps at the front of the examination room and DO NOT refer to ANY unauthorized material before or during the course of the examination.
- 4. ALWAYS show your working.
- 5. Marks indicated in parenthesis i.e. () will be awarded for clear and logical answers.
- 6. Write your REGISTRATION No. clearly on the answer booklet(s).
- 7. For the Questions, write the number of the question on the answer booklet(s) in the order you answered them.
- 8. DO NOT use your PHONE as a CALCULATOR.
- 9. YOU are ONLY ALLOWED to leave the exam room 30minutes to the end of the Exam.
- 10. DO NOT write on the QUESTION PAPER. Use the back of your BOOKLET for any calculations or rough work.

SECTION A (Compulsory)

Question #1 [30 Marks]

Describe any three types of codes compilers may generate	(6 marks)	
Compiler construction is a microcosm of computer science, discuss the st	ce, discuss the statement	
	(6 marks)	

c) Explain any three Memory Management Strategies for a program compilation process (3 marks)

d)	Using a suitable diagram draw the design of a Compiler	(5 marks)
e)	State any three general types of parsing methods in syntax analysis	(3 marks)

- f) The regular expression language is a powerful pattern-matching tool and is integral to many programming languages. State and explain any two regular expression operations (4 marks)
- g) Describe any three factors influencing code optimization in a program compilation (3 marks)

SECTION B (Answer any two options)

Question #2 [20 Marks]

a)	State any five qualities of a good compiler	(5 marks)
b)	The design of an Abstract Syntax Tree is often closely linked with the design	ign of a
	compiler and its expected features. List any five core requirements in the c	lesign of
	Abstract Syntax Trees	(5 marks)
c)	The symbol table is used to store essential information about every symbol	l contained
	within the program, discuss the importance of the symbol table in program	ning and
	compilation progress	(5 marks)

d) List any five actors to consider in a code generator in the complier design

(5 marks)

Question #3 [20 Marks]

a) State and explain the most common features in most programming languages (5 marks)

b)	Discuss why the semantic analysis is performed in a compiler?	(5 marks)
c)	Describe the various compiler design considerations	(6 marks)
d)	Differentiate between Concrete Syntax and Abstract Syntax	(4 marks)

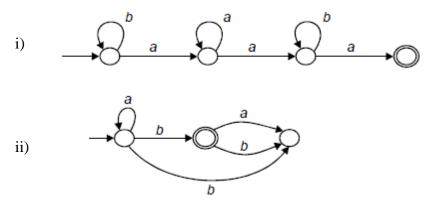
Question #4 [20 Marks]

- a) Discuss any three problems encountered in modern computing platforms due computer Architecture and Compiler Design (6 marks)
- b) Discuss the importance of Lexical Analysis as a Separate Phase in compilation process

(6 marks)

c) State and explain any two types of semantic analysis that can be run in the compilation (4 marks)

d) Determine the regular expression for the languages accepted by the following automata (4 marks)



Question #5 [20 Marks]

- a) Explain any five sources of errors in the compilation process (5 marks)
- b) Describe any four basic types of phrases as used in context free grammars (4 marks)
- c) State any five common punctuation errors in syntax analysis during the program compilation process (5 marks)
- d) Discuss any three memory segments allocated by most operating systems when a program is started (6marks)